Automated Theorem Proving

and some Applications to Verification

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Problem 1. Establish the unsatisfiability of the following set of four formulas, using the superposition inference system SRF:

(1) c = d(2) $f(d) \neq d \lor a = b$ (3) f(c) = d(4) $g(a,b) \neq g(b,a)$

Problem 2. The limit of an \mathbb{I} -inference process $S_0 \Rightarrow S_1 \Rightarrow S_2 \Rightarrow \dots$ is the set of formulas $\bigcup_i S_i$. In other words, the limit is the set of all derived formulas.

Suppose that we have an infinite inference process such that S_0 is unsatisfiable and we use the ground superposition inference system SRF.

Question: does completeness of SRF imply that the limit of the process contains the empty clause? Justify your answer!

Problem 1. Establish the unsatisfiability of the following set of four formulas, using the superposition inference system SRF:

(1) c = d (5) f(d) = d (1,3) (superposition) (2) $f(d) \neq d \lor a = b$ (3) f(c) = d(4) $g(a,b) \neq g(b,a)$

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(3)	f(c) = d				
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Problem 2. The limit of an \mathbb{I} -inference process $S_0 \Rightarrow S_1 \Rightarrow S_2 \Rightarrow \dots$ is the set of formulas $\bigcup_i S_i$. In other words, the limit is the set of all derived formulas.

Suppose that we have an infinite inference process such that S_0 is unsatisfiable and we use the ground superposition inference system SRF.

Question: does completeness of SRF imply that the limit of the process contains the empty clause? Justify your answer!

Saturation Algorithm: Fairness

Let $S_0 \Rightarrow S_1 \Rightarrow S_2 \Rightarrow \dots$ be an inference process with the limit S_{∞} . The process is called fair if for every \mathbb{I} -inference

$$\frac{F_1 \quad \dots \quad F_n}{F} \; ,$$

if $\{F_1, \ldots, F_n\} \subseteq S_{\infty}$, then there exists *i* such that $F \in S_i$.

SRF completeness, reformulated

Theorem The following conditions are equivalent.

- 1. SRF is complete.
- 2. Let S_0 be an unsatisfiable set of formulas and we have a fair $S\mathbb{RF}$ -inference process with the initial set S_0 . Then the limit of this inference process contains \Box .

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Outline

The Superposition Inference System

Colored Proofs, Interpolation and Symbol Elimination

Sorts and Theories



Binary resolution inferences can be represented using derivations in the superposition system.

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- Can this inference system be used for efficient theorem proving?

Not really. It has too many inferences. For example, from the clause f(a) = a we can derive any clause of the form

 $f^m(a)=f^n(a)$

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where $m, n \ge 0$. Worst of all, the derived clauses can be much larger than the original clause f(a) = a.

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- Literal selections;
- Orderings;
- Redundancy elimination.

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- We need to formalize the search for derivations:
 - Literal selections;
 - Orderings;
 - Redundancy elimination.

Recall:

- Literal: either an atom A or its negation $\neg A$.
- Clause: a disjunction $L_1 \vee \ldots \vee L_n$ of literals, where $n \ge 0$.
- Empty clause, denoted by \Box : clause with 0 literals, that is, when n = 0.

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► A formula in Clausal Normal Form (CNF): a conjunction of clauses.

Literal Selection Functions

A literal selection function selects literals in a clause.

▶ If *C* is non-empty, then at least one literal is selected in *C*.

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We denote selected literals by underlining them, e.g.,

 $\underline{f(a)=a}\vee b=c$

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Superposition with selection may be incomplete.

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(1)
$$q \neq \top \lor \underline{r} = \top$$

(2) $p \neq \top \lor \underline{q} = \top$
(3) $r \neq \top \lor \underline{q} \neq \top$
(4) $q \neq \top \lor \underline{p} \neq \top$
(5) $p \neq \top \lor \underline{r} \neq \top$
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It is unsatisfiable:

(8)	$q = \top \lor p = \top$	(6,7)
(9)	q= op	(2,8)
(10)	$r = \top$	(1,9)
(11)	$oldsymbol{q} eq op$	(3, 10)
(12)		(9,11)

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q= op	(2,8)
$r = \top$	(1,9)
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	(9,11)
	$q = \top$ $r = \top$ $q \neq \top$

However, any inference with selection applied to this set of clauses gives either a clause in this set, or a clause containing a clause in this set.

Term orderings

We take any ordering \succ on terms such that:

1. \succ is well-founded: no infinite decreasing chain $l_0 \succ l_1 \succ l_2 \succ ...;$

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- 2. \succ is monotonic: if $l \succ r$, then $s[l] \succ s[r]$;
- 3. \succ is stable under substitutions: if $l \succ r$, then $l\theta \succ r\theta$.

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Literal orderings on equalities

Equality atom comparison treats s = t as the multiset $\{s, t\}$.

- $(s' = t') \succ_{lit} (s = t)$ if $\dot{\{s', t'\}} \succ \dot{\{s, t\}}$.
- $(s' \neq t') \succ_{lit} (s \neq t)$ if $\dot{\{s', t'\}} \succ \dot{\{s, t\}}$.

All non-equality literals are greater than all equality literals.

Orderings and Well-Behaved Selection Functions

A literal selection function is well-behaved if

► If all selected literals are positive, then all maximal (w.r.t. ≻) literals in *C* are selected.

In other words, either a negative literal is selected, or all maximal literals must be selected.

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Completeness of Superposition with Selection

Superposition with selection is complete for every well-behaved selection function.

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Consider our previous example:

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(3)
$$r \neq \top \lor \underline{q \neq \top}$$

$$(4) \quad q \neq \top \lor \underline{p} \neq \top$$

(5)
$$p \neq \top \lor \underline{r \neq \top}$$

(6)
$$r \neq \top \lor \underline{p} = \top$$

(7)
$$r = \top \lor q = \top \lor p = \top$$

A well-behave selection function must satisfy:

- 1. $r \succ q$, because of (1)
- 2. $q \succ p$, because of (2)
- 3. $p \succ r$, because of (6)

There is no ordering that satisfies these conditions.

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Ground Superposition Inference System $Sup_{\succ,\sigma}$

Let σ be a literal selection function. Superposition: (right and left)

$$\frac{\underline{l=r} \lor C \quad \underline{s[l]=t} \lor D}{s[r]=t \lor C \lor D} \text{ (Sup), } \frac{\underline{l=r} \lor C \quad \underline{s[l]\neq t} \lor D}{s[r]\neq t \lor C \lor D} \text{ (Sup),}$$

where (i) $l \succ r$, (ii) $s[l] \succ t$, (iii) l = r is strictly greater than any literal in *C*, (iv) s[l] = t is greater than or equal to any literal in *D*. Equality Resolution:

$$\frac{s \neq s}{C} \lor C$$
 (ER),

Equality Factoring:

$$\frac{\underline{s} = \underline{t} \lor \underline{s} = \underline{t}' \lor \underline{C}}{\underline{s} = \underline{t} \lor \underline{t} \neq \underline{t}' \lor \underline{C}}$$
(EF),

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where (i) $s \succ t \succeq t'$; (ii) s = t is greater than or equal to any literal in *C*.

Non-Ground Superposition Rule

Superposition:

$$\frac{l=r}{(s[r]=t\vee C \quad \underline{s[l']=t}\vee D}{(s[r]=t\vee C\vee D)\theta} \text{ (Sup)}, \quad \frac{l=r}{(s[r]\neq t\vee C\vee D)\theta} \text{ (Sup)},$$

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where

- 1. θ is an mgu of *I* and *I*';
- 2. /' is not a variable;
- **3**. $r\theta \not\succeq l\theta$;
- 4. $t\theta \succeq s[l']\theta$.
- 5. ...

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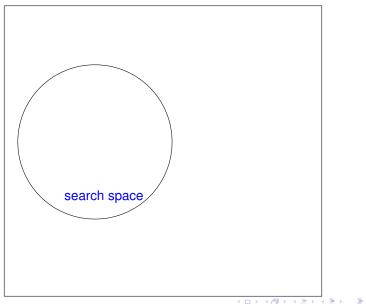
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- 5. ...

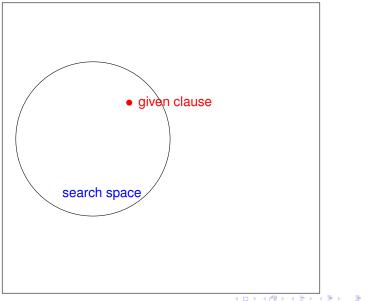
Observation:

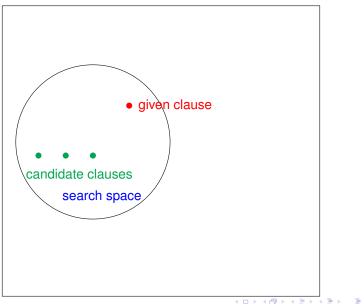
• ordering is partial, hence conditions like $r\theta \succeq l\theta$;

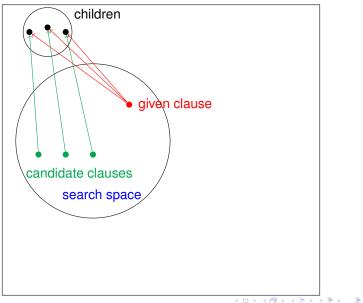
Fair Saturation Algorithms: Inference Selection by Clause Selection

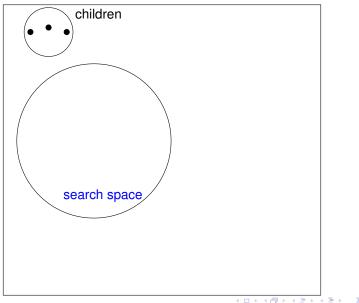


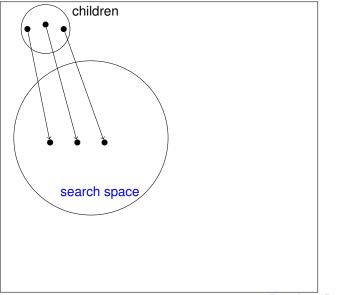
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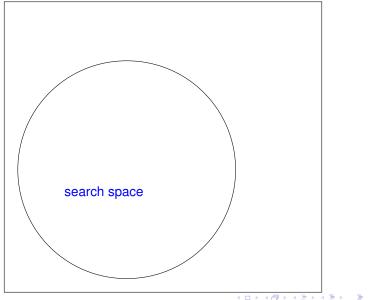












Saturation Algorithm

Even when we implement inference selection by clause selection, there are too many inferences, especially when the search space grows.

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Solution: only apply inferences to the selected clause and the previously selected clauses.

Even when we implement inference selection by clause selection, there are too many inferences, especially when the search space grows.

Solution: only apply inferences to the selected clause and the previously selected clauses.

Thus, the search space is divided in two parts:

- active clauses, that participate in inferences;
- passive clauses, that do not participate in inferences.

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Redundancy

A clause $C \in S$ is called redundant in S if it is a logical consequence of clauses in S strictly smaller than C.

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Examples

A tautology $p \lor \neg p \lor C$ is a logical consequence of the empty set of formulas:

 $\models p \lor \neg p \lor C,$

therefore it is redundant.



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A tautology $p \lor \neg p \lor C$ is a logical consequence of the empty set of formulas:

$$\models \boldsymbol{\rho} \vee \neg \boldsymbol{\rho} \vee \boldsymbol{C},$$

therefore it is redundant.

We know that C subsumes $C \vee D$. Note

 $\begin{array}{c} C \lor D \succ C \\ C \models C \lor D \end{array}$

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therefore subsumed clauses are redundant.

Redundant Clauses Can be Removed

In SRF redundant clauses can be removed from the search space.

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Checking Redundancy

Suppose that the current search space *S* contains no redundant clauses. How can a redundant clause appear in the inference process?

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Suppose that the current search space *S* contains no redundant clauses. How can a redundant clause appear in the inference process?

Only when a new clause (a child of the selected clause and possibly other clauses) is added.

Classification of redundancy checks:

- The child is redundant;
- The child makes one of the clauses in the search space redundant.

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Classification of redundancy checks:

- The child is redundant; \rightarrow forward simplification
- ► The child makes one of the clauses in the search space redundant. → backward simplification

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Summary of a Proof by Vampire: Example from Algebra (recap)

```
Refutation found. Thanks to Tanva!
203. $false [subsumption resolution 202,14]
202. sP1(mult(sK,sK0)) [backward demodulation 188,15]
188. mult(X8, X9) = mult(X9, X8) [superposition 22, 87]
87. mult(X2, mult(X1, X2)) = X1 [forward demodulation 71, 27]
71. mult(inverse(X1),e) = mult(X2,mult(X1,X2)) [superposition 23,20]
27. mult(inverse(X2),e) = X2 [superposition 22,10]
23. mult (inverse (X4), mult (X4, X5)) = X5 [forward demodulation 18,9]
22. mult(X0, mult(X0, X1)) = X1 [forward demodulation 16,9]
20. e = mult(X0, mult(X1, mult(X0, X1))) [superposition 11,12]
18. mult (e, X5) = mult (inverse (X4), mult (X4, X5)) [superposition 11,10]
16. mult(e, X1) = mult(X0, mult(X0, X1)) [superposition 11,12]
15. sP1(mult(sK0,sK)) [inequality splitting 13,14]
14. "sP1(mult(sK,sK0)) [inequality splitting name introduction]
13. mult(sK,sK0) != mult(sK0,sK) [cnf transformation 8]
12. e = mult(X0,X0) (0:5) [cnf transformation 4]
11. mult(mult(X0,X1),X2)=mult(X0,mult(X1,X2))[cnf transformation 3]
10. e = mult(inverse(X0),X0) [cnf transformation 2]
9. mult(e,X0) = X0 [cnf transformation 1]
8. mult(sK,sK0) != mult(sK0,sK) [skolemisation 7]
7. ? [X0,X1] : mult(X0,X1) != mult(X1,X0) [ennf transformation 6]
6. ~! [X0,X1] : mult(X0,X1) = mult(X1,X0) [negated conjecture 5]
5. ! [X0, X1] : mult(X0, X1) = mult(X1, X0) [input]
4. ! [X0] : e = mult(X0,X0)[input]
3. ! [X0,X1,X2] : mult(mult(X0,X1),X2) = mult(X0,mult(X1,X2))[input]
2. ! [X0] : e = mult(inverse(X0),X0) [input]
1. ! [X0] : mult(e,X0) = X0 [input]
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8. mult(sK,sK0) != mult(sK0,sK) [skolemisation 7]
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Proof by refutation;

Summary of a Proof by Vampire: Example from Algebra (recap)

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Refutation found. Thanks to Tanya!
203. $false [subsumption resolution 202,14]
202. sP1(mult(sK,sK0)) [backward demodulation 188,15]
188. mult(X8, X9) = mult(X9, X8) [superposition 22, 87]
87. mult(X2, mult(X1, X2)) = X1 [forward demodulation 71, 27]
71. mult(inverse(X1),e) = mult(X2,mult(X1,X2)) [superposition 23,20]
27. mult(inverse(X2),e) = X2 [superposition 22,10]
23. mult(inverse(X4), mult(X4, X5)) = X5 [forward demodulation 18,9]
22. mult(X0, mult(X0, X1)) = X1 [forward demodulation 16,9]
20. e = mult(X0, mult(X1, mult(X0, X1))) [superposition 11, 12]
18. mult(e, X5) = mult(inverse(X4), mult(X4, X5)) [superposition 11,10]
16. mult (e, X1) = mult (X0, mult (X0, X1)) [superposition 11,12]
15. sP1(mult(sK0,sK)) [inequality splitting 13,14]
14. "sP1(mult(sK,sK0)) [inequality splitting name introduction]
13. mult(sK,sK0) != mult(sK0,sK) [cnf transformation 8]
12. e = mult(X0, X0) (0:5) [cnf transformation 4]
11. mult(mult(X0,X1),X2)=mult(X0,mult(X1,X2))[cnf transformation 3]
10. e = mult(inverse(X0),X0) [cnf transformation 2]
9. mult(e,X0) = X0 [cnf transformation 1]
8. mult(sK,sK0) != mult(sK0,sK) [skolemisation 7]
7. ? [X0,X1] : mult(X0,X1) != mult(X1,X0) [ennf transformation 6]
6. ~! [X0,X1] : mult(X0,X1) = mult(X1,X0) [negated conjecture 5]
5. ! [X0, X1] : mult(X0, X1) = mult(X1, X0) [input]
4. ! [X0] : e = mult(X0,X0)[input]
3. ! [X0,X1,X2] : mult(mult(X0,X1),X2) = mult(X0,mult(X1,X2))[input]
2. ! [X0] : e = mult(inverse(X0),X0) [input]
1. ! [X0] : mult(e,X0) = X0 [input]
```

Fair saturation algorithm

- Proof by refutation;
- Each inference derives a new formula;
- Generating and simplifying inferences.

Outline

The Superposition Inference System

Colored Proofs, Interpolation and Symbol Elimination

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Sorts and Theories

Interpolation

Theorem Let A, B be closed formulas and let $A \vdash B$.

Then there exists a formula I such that

- 1. $A \vdash I$ and $I \vdash B$;
- 2. every symbol of I occurs both in A and B;

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When we deal with refutations rather than proofs and have an unsatisfiable set $\{A, B\}$, it is convenient to use reverse interpolants of *A* and *B*, that is, a formula *I* such that

- 1. $A \vdash I$ and $\{I, B\}$ is unsatisfiable;
- 2. every symbol of *I* occurs both in *A* and *B*.

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- Each symbol in *A* is either blue or green.
- Each symbol in *B* is either red or green.
- We know that $\vdash A \rightarrow B$.
- Our goal is to find a green formula / such that

 $\begin{array}{ll} 1. \ \vdash \textbf{\textit{A}} \rightarrow \textbf{\textit{I}}; \\ 2. \ \vdash \textbf{\textit{I}} \rightarrow \textbf{\textit{B}}. \end{array}$

A derivation is called local (well-colored) if each inference in it

$$\frac{C_1 \quad \cdots \quad C_n}{C}$$

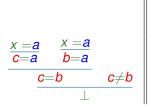
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either has no blue symbols or has no red symbols. That is, one cannot mix blue and red in the same inference.

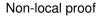
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- Interpolant: $\forall x \forall y (x = y)$

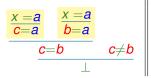
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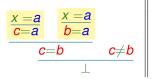


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Non-local proof

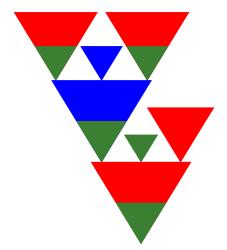
Local Proof



$$\frac{x = a \quad y = a}{\frac{x = y}{\frac{y \neq b}{\perp}}} c \neq b$$

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Shape of a local derivation



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Symbol Eliminating Inference

- At least one of the premises is not green.
- ► The conclusion is green.

$$\begin{array}{c}
x = a \quad y = a \\
x = y \quad c \neq b \\
\hline
y \neq b \\
\bot
\end{array}$$

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Theorem (CADE'09)

Let Π be a local refutation. Then one can extract from Π in linear time a reverse interpolant / of *A* and *B*. This interpolant is ground if all formulas in Π are ground.

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What is remarkable in this theorem:

 No restriction on the calculus (only soundness required) – can be used with theories.

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- No restriction on the calculus (only soundness required) can be used with theories.
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Further result: generate minimal interpolants wrt various measures. (POPL'12)

Colored proofs can also be used for an interesting application. Suppose that we have a set of formulas in some language and want to derive consequences of these formulas in a subset of this language.

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Then we declare the symbols to be eliminated colored and ask Vampire to output symbol-eliminating inferences.

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This technique was used in our experiments on automatic loop invariant generation (FASE'09).

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Sorts and Theories

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How Vampire Proves Problems in Arithmetic

- adding theory axioms;
- evaluating expressions, when possible;

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► (future) SMT solving.