

Tractable Scheduling Problems

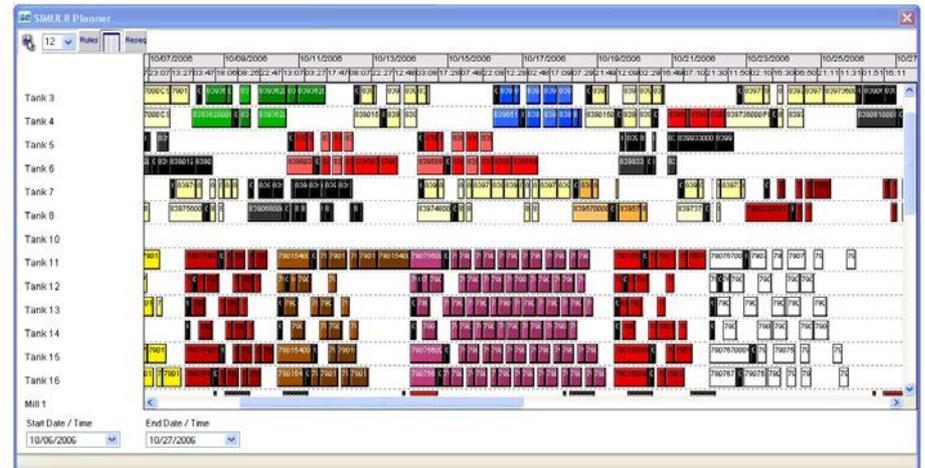
Geoffrey Chu, Serge Gaspers, Nina Narodytska,
Andreas Schutt, **Toby Walsh**

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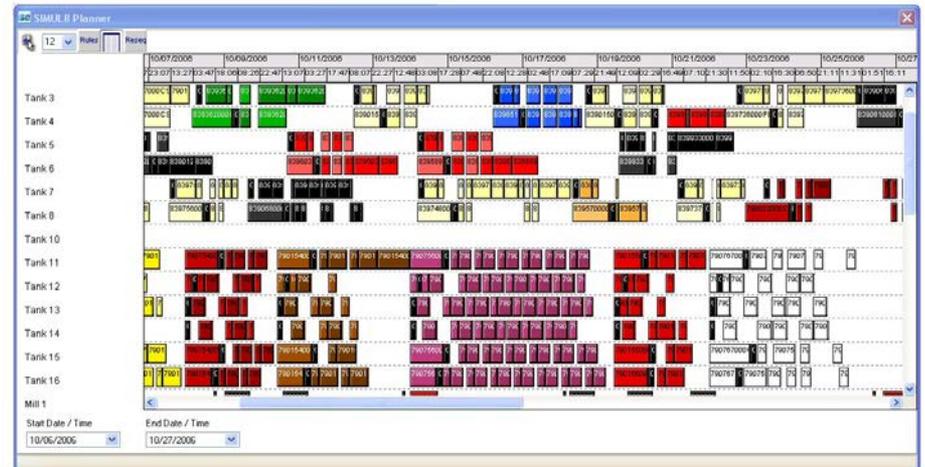
Motivation

- Scheduling an important but computationally challenging problem
 - Given: number of machines, set of jobs, each with a release time and due date, duration, resources required
 - Question: can we find start times and machines for each job to satisfy release time, due date, and resource usage constraints?



+ Motivation

- Scheduling an important but computationally challenging problem
 - NP-hard in general
 - Can we identify structural restrictions under which it becomes fixed parameter tractable?





Motivation

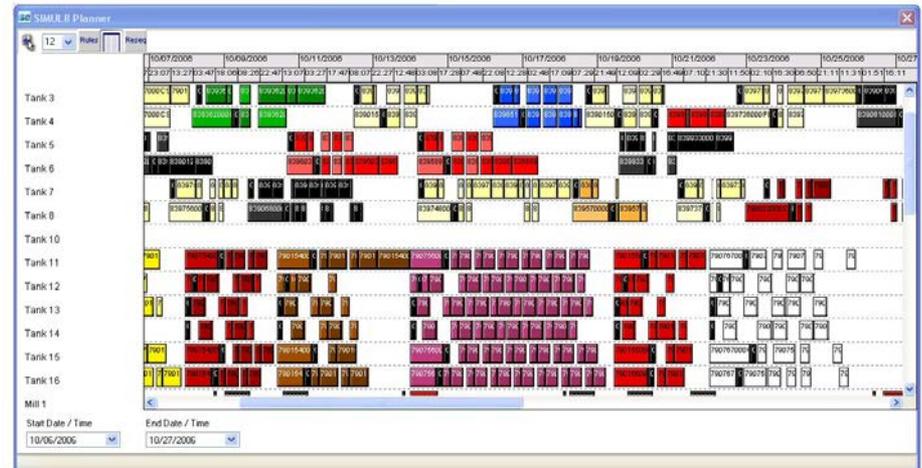
- Scheduling an important but computationally challenging problem

- NP-hard in general

- Can we identify structural restrictions under which it becomes fixed parameter tractable?

- Number of processors
- Number of start times
- Structure of release and due dates
- ...

[Fellows, Gaspers & Rosamond, Parameterizing by the number of numbers]





Parameterizing by the Number of Numbers

[Fellows, Gaspers, Rosamond 2010]



- Number problems
 - Subset sum
 - Partition
 - 3-Partition
 - 3-D Matching
 - ...
- Input
 - Bag of numbers
 - Interesting parameter:
number of numbers



Parameterizing by the Number of Numbers

[Fellows, Gaspers, Rosamond 2010]



- Number problems
 - Subset sum
 - Partition
 - 3-Partition
 - 3-D Matching
 - ...
- Input
 - Bag of numbers
 - Interesting parameter: number of numbers
- Often FPT
 - Often use an ILP encoding with polynomial number of vars
 - E.g. Subset sum is FPT in number of numbers being partitioned



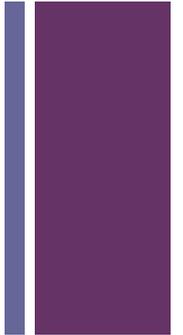
Parameterizing by the Number of Numbers

[Fellows, Gaspers, Rosamond 2010]



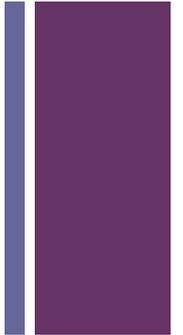
- Number problems
 - Subset sum
 - Partition
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 - ...
- Input
 - Bag of numbers
 - Interesting parameter: number of numbers
- Often FPT
 - Often use an ILP encoding with polynomial number of vars
 - E.g. Subset sum is FPT in number of numbers being partitioned
- Inspired perhaps a little by [Bessiere et al AAAI 2008]?
 - Propagating global constraint like NVALUE is NP-hard but FPT in number of numbers in domains

+ Outline of this talk



- 4 case studies
 - 3 positive (FPT algorithms)
 - 1 negative (NP-hard even under strong structural restrictions)
- Previous work limited
 - [Marx 2011] observed limited work on FPT algorithms for scheduling
 - One exception where parameter is tree width of precedence graph and (#late tasks or #tasks on time)

+ Global constraints in scheduling



- CUMMULATIVE

- INTER DISTANCE



Global constraints in scheduling



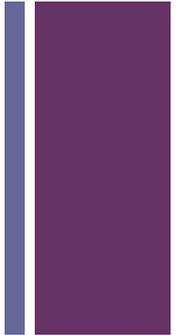
■ CUMMULATIVE

- Introduced in CHIP
- Each task has release time, length, due date and resource usage
- Can we schedule tasks so tasks execute or or after release time, finish before due dates without exceeding resource capacity?
 - NP-hard to enforce domain consistency

■ INTER DISTANCE



Global constraints in scheduling



■ CUMMULATIVE

- Introduced in CHIP [1993]
- Each task has release time, length, due date and resource usage
- Can we schedule tasks so tasks execute or or after release time, finish before due dates without exceeding resource capacity?
- NP-hard to enforce domain consistency

■ INTER DISTANCE

- Introduced in [Regin 1997]
- Scheduling equal length tasks on a single machine
- Each task has a set of possible start times
- Generalizes AllDifferent
 - $|S_i - S_j| \geq 1$
 - $|S_i - S_j| \geq m$

+ Bounded task types, single machine

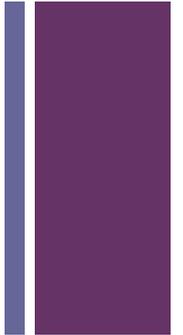
- Suppose tasks divide into a small number of types
 - Within each type, same release times, due dates, length, and precedences
- THM: Checking consistency of CUMMULATIVE is FPT in number of task types
 - Proof: Divide problem into blocks (periods with no release times or due dates). Within each block, we can put all tasks of the same type together into a “run”. Then construct ILP with polynomial number of vars

S_{ij} = start time in the i th block of the run of task type j

X_{ij} = number of repetitions of task type j in i th block



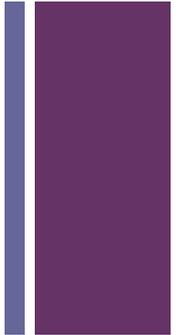
Bounded task types, multiple machines



- Suppose tasks divide into a small number of types
 - Within each type, same release times, due dates, length, and precedences
 - Each task requires a single machine
- THM: Checking consistency of CUMMULATIVE is FPT in number of task types + number of processors
 - Proof: Similar ILP constructed but now with another index for machine



Nested task types, single machine



- Suppose tasks are nested
 - Think Russian doll
 - $r_1 < r_2 < \dots < r_m < d_m < \dots < d_2 < d_1$
 - E.g. take item apart then put it back together
- THM: Checking consistency of CUMMULATIVE is FPT in number of task types
 - Proof: Can push all tasks to left, build ILP with polynomial number of vars encoding such solutions
 - Corrects [Braind et al 2006] who claim this is NP-hard

+ Pairwise overlapping start intervals

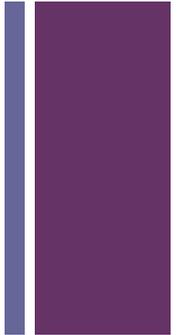
- Start interval of task = $[s_i, d_i - l_i]$
- For any time point, t let $S[t]$ be number of tasks whose start interval contains t
- Let $k = \max$ value of $S[t]$ across all time points
 - Related to well known disjunctive ratio [Baptiste & Pape 2000]



+ Pairwise overlapping start intervals

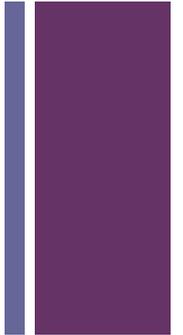
- Start interval of task = $[s_i, d_i - l_i]$
- For any time point, t let $S[t]$ be number of tasks whose start interval contains t
- Let $k = \max$ value of $S[t]$ across all time points
- THM: Checking consistency of CUMMULATIVE is FPT in k
 - Proof: Dynamic program over all possible subsets of tasks. Only polynomial number need be examined due to problem constraints.

+ InterDistance constraint



- Interesting special case of CUMMULATIVE
 - Single machine
 - All tasks of same length
- Polynomial cases
 - Start times are intervals [Artiouchine & Baptiste 2007]
 - Task length = 1 [Regin 1994]

+ InterDistance constraint



- Interesting special case of CUMMULATIVE
 - Single machine
 - All tasks of same length
- Polynomial cases
 - Start times are intervals [Artiouchine & Baptiste 2007]
 - Task length = 1 [Regin 1994]
- THM: Checking consistency of InterDistance is NP-hard even if task lengths = 2 and start times contain at most two intervals

+ InterDistance constraint

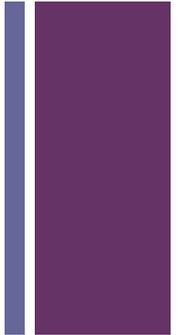
- Interesting special case of InterDistance
 - Start times are all of form $\{s_i, s_i+h, s_i+2h, \dots, s_i+k_i h\}$
 - E.g. aircraft landing times!
- THM: Checking consistency of InterDistance is NP-hard even if k_i in $\{1, k\}$

+ InterDistance constraint

- Interesting special case of InterDistance
 - Start times are all of form $\{s_i, s_i+h, s_i+2h, \dots, s_i+k_i h\}$
 - E.g. aircraft landing times!
- THM: Checking consistency of InterDistance is NP-hard even if k_i in $\{1, k\}$
 - But linear when $k_i = k$



Conclusions



- We can exploit structural properties of scheduling to identify tractable cases
 - E.g. CUMMULATIVE with bounded task types
 - E.g. CUMMULATIVE with bounded number of nested task types
 - E.g. CUMMULATIVE with bounded number of pairwise overlapping start intervals
- But some scheduling problems resist such analysis
 - InterDistance constraint with start times of form $s_i + j.h$
- Open question
 - What other common structural parameters give tractability?

+ Questions?

PS I'm running a summer school on optimisation/constraint solving

<http://www.cse.unsw.edu.au/~tw/school/>



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